

Daily Scrum Meeting Minutes:

Attendees: Lauren Stone (#6235603), Daniel Gonzalez (#6285324), Juan de Dios Nunez (#6497675), Nicholas Brotherhood (#6352749), Daniel Bencomo (#6286672)

Start time: 7:30 P.M.

End time: 7:45 P.M.

Lauren Stone:

- How many hours did I work since the last meeting?
 - 2 hours
- What was done since the last scrum meeting?
 - Worked with Daniel G. on designs for the sign up page and report page.
- What is planned to be done until the next scrum meeting?
 - Continue working on figma designs and finalizing.
- What are the hurdles?
 - No hurdles at this time

Daniel Gonzalez:

- How many hours did I work since the last meeting?
 - 2 hours
- What was done since the last scrum meeting?
 - Worked with Lauren on figma designs for UI
- What is planned to be done until the next scrum meeting?
 - Continue working on Figma designs
- What are the hurdles?
 - No hurdles

Juan de Dios Nunez :

- How many hours did I work since the last meeting?
 - 2 hours
- What was done since the last scrum meeting?
 - Started working on API Auth but hit a hurdle.
- What is planned to be done until the next scrum meeting?
 - Discuss and decide Spotify API alternatives
- What are the hurdles?
 - Spotify API is under maintenance therefore either look for alternatives or come up with a solution.

Nicholas Brotherhood:

- How many hours did I work since the last meeting?

- 2 Hours
- What was done since the last scrum meeting?
 - Researched documentation of the chosen API and began working on pulling top artist info from Spotify.
- What is planned to be done until the next scrum meeting?
 - Continue studying the chosen API and working on pulling top data from Spotify that users would be interested in.
- What are the hurdles?
 - Many features of Spotify API were deprecated so it can be difficult figuring out what info is still available.

Daniel Bencomo:

- How many hours did I work since the last meeting?
 - 2 hours
- What was done since the last scrum meeting?
 - I did more progress on the authentication functionality on using a mock server side
- What is planned to be done until the next scrum meeting?
 - To be able to use real client id to authenticate the user client
- What are the hurdles?
 - Spotify does not offer developers client id anymore